

Final submission instructions and information



What do we submit?





Solution in the form of one or more of the following: 1,000-word report; A3 poster/ board; 5-minute video; 10-slide PowerPoint.



Show how the seed fund was turned into a profit for WaterAid in one or more of the following: A3 poster/board; 5-minute video; 10-slide PowerPoint; and a final income and expenditure sheet.



Complete the <u>post-program survey</u> individually to reflect on your Winnovators journey.



Solve: what we're looking for



Judges will be looking at how the team considered:

- Local context and cultural awareness
- Feasibility and accessibility (if relevant)
- Alignment to the Solve challenge briefs to develop the best solution
- Follow the requirements stated on Page 2



Fund: what we're looking for



Judges will be considering:

- How the team delivered the event(s), including how the seed funding was used
- How plans and approaches were adapted where necessary
- How the wider community were engaged (public or colleagues)
- The total profit raised and return on investment
- Follow the requirements stated on Page 2



Tips



- Please do not exceed:
 - 1,000 words (this does not include appendices)
 - 5-minute video
 - 10 slides title and end slides are not required
- If you choose to do a PowerPoint, please refrain from including animations, music, audio, or embedded videos, as these elements may significantly increase the file size.
- Remember: quantity does not equal quality! Teams that do more than one submission for each category do not necessarily do better.



What's next?



- Remember: your submission is the only way that WaterAid will be assessing your team – so whatever method you choose, make sure you wow the judges!
- You will email your submissions to auswinnovators@wateraid.org.au
- Deadline for final submissions is 11:59pm (23:59) AEST on Friday 30th August 2024.
- Contact the Winnovators team with questions we're here to help!
- Take a look at past submissions for Solve and Fund examples on the <u>Resource Library</u>.

